## AMENDMENTS TO THE CLAIMS

Please amend claims 1, 5, 10 and 16 as follows:

Claim 1 (currently amended) A method of providing control code for operating a gaming device initiating operation of the gaming device; the method comprising the steps of:

obtaining gaming device operational code reversibly encrypted with a first private key, the operational code comprising at least one of audio or video data used during play of a game on the device;

providing said encrypted operational code to said gaming device;

decrypting said encrypted operational code using said first private key to recover said code;

storing said decrypted operational code at said gaming device; and

utilizing said decrypted operational code to control at least some audio or video aspect of the operation of said gaming device during operation of said gaming device by said player.

Claim 2 (original) The method in accordance with claim 1 including the step of encrypting said operational code with said first private key.

Claim 3 (original) The method in accordance with claim 1 wherein said providing step comprises the step of transmitting said encrypted code to said gaming device.

Claim 4 (original) The method in accordance with claim 1 including the step of storing the encrypted code provided to said gaming device at said gaming device.

Claim 5 (currently amended) A method of providing operating data for use by a gaming device configured to present a game for play to a player in which if the player receives a predetermined outcome the player is declared a winner of the game comprising the steps of:

reversibly encrypting said operating data including at least one of audio or video data in a symmetrical encryption process with a first key;

providing said encrypted operating data to said gaming device;

initiating operation of said gaming device;

locating a decryption device;

providing said encrypted operating data to said decryption device;

decrypting said encrypted operating data with said decryption device using said first key to recover said operating data;

storing said decrypted operating data; and

utilizing said stored decrypted operating data in the operation of said gaming device during play of said game by said player to control at least one of the audio or video aspects of a game.

Claim 6 (original) The method in accordance with claim 5 including a step of utilizing said data in the operation of said gaming device.

Claim 7 (original) The method in accordance with claim 5 wherein said decryption device comprises a secure access module having said first key associated therewith.

Claim 8 (previously presented) The method in accordance with claim 5 including the step of verifying that said decrypted data is authentic before storing said data.

Claim 9 (original) The method in accordance with claim 5 including the step of transmitting said first key to said encryption device.

Claim 10 (currently amended) A gaming device of the type in which a player is permitted to participate in a game upon placing a wager and in which the player is provided an award if the player receives a predetermined winning outcome, said gaming device executing operating data to present said game, comprising:

a memory device for storing operating data reversibly encrypted in a symmetrical encryption process, said operating data including at least one of audio or video data used during play of a game on the device;

a secure access module including a stored private decryption key for decrypting data encrypted in a symmetrical encryption process to recover said operating data;

control code effecting location of said private decryption key and use of said key to decrypt said operating data;

a programmable memory for storing said decrypted operating data; and

a controller adapted to use said decrypted operating data ~~in~~ during the operation of said gaming device by said player.

Claims 11-12 (canceled)

Claim 13 (original) The gaming device in accordance with claim 10 wherein said controller includes a processor for executing code, said processor is in communication with said memory, and said decrypted code comprises code for execution by said processor.

Claim 14 (original) The gaming device in accordance with claim 10 wherein said programmable memory comprises RAM.

Claim 15 (original) The gaming device in accordance with claim 10 including a communications link associated with said controller permitting data to be transmitted to said game device control from a remote location.

Claim 16 (currently amended) A method of operating a gaming device for presenting at least one game for play by a player comprising:

encrypting a first portion of a set of operating data with a first private key and a second portion of said set of operating data with a second private key, said operating data including at least one of audio or video data used during play of a game by a player on the device ;

providing said encrypted operating data to said gaming device;

providing one of said first or second private keys to said gaming device;

utilizing said provided private key to decrypt said first or second portion of said set of encrypted operating data;

storing said decrypted portion of said set of operating data; and

utilizing said decrypted operating data to control at least some audio or video aspect of the operation of said gaming device during play of said game.

Claim 17 (previously added) The method in accordance with claim 16 including the step of storing said first or second private key in a secure access module.